



# ABOUT THISBOOK AND WHY IT'S IMPORTANT

# WorldSkills Australia is developing, and so is our brand.

WorldSkills Australia is experiencing rapid growth welcoming new volunteers, partners, and projects. Never before has there been so much interest in what we do – from skills sectors and industry, from governments and economists as well as from media and society as a whole.

Now is the time to take the next step.

We have developed a set of guidelines that define and explain what WorldSkills Australia is all about. It is an aid for volunteers, partners and stakeholders to express and communicate our brand with consistency. Stakeholders are encouraged to adopt the brand for their own communications and marketing activities to support the national recognition that vocational, technical, and service oriented education and training needs, and that the WorldSkills Australia movement deserves.

# **ABOUT US**

## **OUR VISION**

To contribute to sustainable economic prosperity though the development, recognition and promotion of excellence in skills.

### **OUR MISSION**

To actively engage in the development of policy and the practice of skills excellence in Australia through competitions, international benchmarking and applied research.

### **OUR POSITION**

The national hub for skills excellence and development.



# ABOUT WORLDSKILLS AUSTRALIA

#### **DESCRIBING WORLDSKILLS AUSTRALIA IN SHORT**

WorldSkills Australia celebrates excellence. We do this by creating opportunities for young men and women, promoting a skills culture, showcasing vocational education and training and investing in the nation's young people now.

#### FOR USE IN TEXT. FORMAL DESCRIPTIONS OR PRESS RELEASES

WorldSkills Australia, a not-for-profit organisation, is a united voice for skills excellence in vocational, technological and service oriented careers in Australia. Since 1981 we have raised the awareness among the nations youth, as well as their parents, industry and employers, that our future depends on an effective skills training systems. Our aim is to contribute to Australia's economic prosperity in a sustainable way though the development and promotion of excellence in skills. We recognise that the vocational education and training sector is central to Australia's economic growth, productivity and future employment outcomes.

Through skill competitions, grass-roots community projects and knowledge exchange, we challenge young professionals around the nation to become the best in the skill of their choice. Our programs help shift perceptions and create the understanding that to learn a skill, to choose a skill-based career, is one of the most important decisions a young person and their family will ever make. Internationally, WorldSkills is represented by 75 Member countries, all working together with youth, educators and industries to help prepare tens of thousands of young men and women achieve their full potential, both for today and for jobs of the future.



# ABOUT WORLDSKILLS INTERNATIONAL

#### **DESCRIBING WORLDSKILLS INTERNATIONAL IN SHORT**

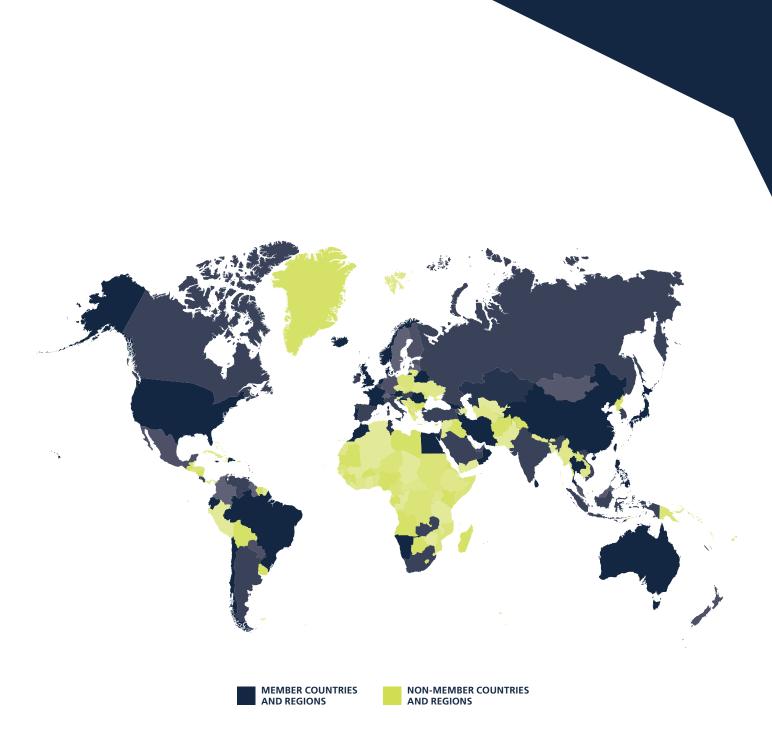
WorldSkills is the global hub for skills excellence and development. Through international cooperation and development between industry, government, organizations, and institutions, we promote the benefits of and need for skilled professionals through grass-roots community projects, skills competitions, and knowledge exchange. We show how important skills education and training is for youth, industries, and society by challenging young professionals around the world to become the best in the skill of their choice.

### FOR USE IN TEXT, FORMAL DESCRIPTIONS OR PRESS RELEASES

Founded in 1950, WorldSkills is a global organization that promotes vocational, technological, and service oriented education and training. We promote skilled careers in 76 Member countries and regions, all working with youth, educators, governments, and industries to help prepare the workforce and talent of today for the jobs of the future. WorldSkills gives youth the chance to compete, experience, and learn how to become the best in their skill of choice. From the traditional trades to multi-skilled technology careers in the industry and service sectors, supported by partners, industries, governments, volunteers, and educational institutions, WorldSkills is making a direct impact on raising the level of skills throughout the world.

#### **ALTERNATE DESCRIPTION**

WorldSkills is the collective voice for skills excellence and development in vocational, technological, and service oriented careers around the globe. Since 1950 we have raised the awareness among youth, as well as their parents, teachers, and employers, that our future depends on an effective skills training system. Today WorldSkills represents more than 50 skills in 76 Member countries and regions, all working together with youth, educators, and industries to help prepare the workforce and talent of today for the jobs of the future.



Any goal that has a global focus cannot be achieved alone and that's why WorldSkills Australia is part of the WorldSkills family. We team up with 75 countries to improve the world through the power of skills.

WorldSkills showcases the value of skills and raises the recognition of skilled professionals worldwide. Skills are the foundation of modern life. Everything, from the houses we live in to the societies we create, is the result of skills. They are the driving force behind successful careers and companies, thriving industries, and economies. Skills keep the world working.

Australia not only has the backing of its local and national government bodies and industry organisations but 75 other countries all working together to achieve a supportive skills culture.

1950 FIRST INTERNATIONAL SKILLS COMPETITION  OUTSILES AND REGIONS FROM EUROPE	
	FIRST INTERNATIONAL SKILLS COMPETED  6 MEMBER COUNTRIES AND REGIONS FROM EUROPE  10 MEMBER COUNTRIES AND REGIONS FROM EUROPE  10 MEMBER COUNTRIES AND REGIONS FROM EUROPE
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1997	1ST ASEAN REGIONAL  1ST MIDDLE EAST COUNTRY JOINS — UNITED ANAL  1ST EUROPEAN REGIONAL SKILLS COMPETITION — NETHERLANDS  1ST EUROPEAN REGIONAL SKILLS COMPETITION — NETHERLANDS
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2006	FIRST WORLDSKILLS YOUTH .  47 MEMBER COUNTRIES AND REGIONS  48 MEMBER COUNTRIES AND REGIONS
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2015	FIRST WORLDSNILLS DIGITAL CHALLENGE
2015	FIRST WORLDSKILLS COMPETITION HOSTS  FIRST WORLDSKILLS DIGITAL CHALLENGE  FIRST WORLD
2016	FIRST WORLDSKILLS DIGITOR  GENERAL ASSEMBLY — NIAGARA FALLS, CANADA AND OR  FIRST WORLDSKILLS COMPETITION TO BE HOSTED IN RUSSIA  FIRST WORLDSKILLS COMPETITION TO BE HOSTED IN RUSSIA
2017	GENERAL ASSECTION TO BE HOSTED IN RUSSIA  FIRST WORLDSKILLS COMPETITION TO BE HOSTED IN RUSSIA  FIRST WORLDSKILLS COMPETITION TO BE HOSTED IN RUSSIA
2019	FIRST WORLDSA

# WORLDSKILLS TIMELINE







# WHY ARE SKILL COMPETITIONS SO IMPORTANT?

- Training, qualifying, and competing in the WorldSkills Competition equals 4–5 years of professional training.
- Builds character, confidence, commitment, and self-esteem.
- Helps align and increase the quality of the required standards in vocational and education training systems.
- Helps benchmark the educational training system against industry, public demand, and across borders.
- The challenge of a competition brings fun and exciting elements into teaching and training.
- Provides the validation that mastery of a skill requires practical learning and training over time.
- Raise quality, promote professional development, and drive improvements in vocational training.

WorldSkills offers the infrastructure and competition experience to engage with a number of target groups, from students in grade school and secondary school to youth, governments, and educators.

- More than 50 skills represented
- More than 76 countries and regions representing more than 70% of the world's population

More than thousands of Competitors have competed in WorldSkills Competitions throughout Australia.

# **OUR COLOURS**

HEX #FF63A0 **C**0 **M**76 **Y**4 **K**0

HEX #162842 **R**22 **G**40 **B**66 **C**94 **M**81 **Y**46 **K**49

**PMS 212C** 

**PMS 282C** 

HEX #00C1E0 **C**68 **M**0 **Y**9 **K**0

**C**0 **M**43 **Y**100 **K**0

HEX #7C63D6 **R**125 **G**100 **B**215 **C**62 **M**67 **Y**0 **K**0

PMS 311C

PMS 398C

PMS 1375C

PMS 2665C

HEX #939399 R147 **G**149 **B**152 **C**46 **M**36 **Y**35 **K**0

HEX #606063 **R**96 **G**97 **B**99 **C**62 **M**53 **Y**51 **K**22

**GREY 1** HEX #575756 **R**87 **G**87 **B**87

**GREY 2** HEX #878786 **R**135 **G**135 **B**135

PMS 425C PMS COOL GREY 7C

80% K

60% K

#### **SCREEN USE (RGB AND HEX)**

We use this colour-system when producing visuals to be viewed on screens such as computers, smartphones and tablets. However, when producing material for websites or designing web pages, we specify our RGB-codes in hexadecimal format.

#### **PRINT USE**

When producing print material we primarily use the PMS-model to ensure the quality throughout the network. If needed, you can use the CMYK colour model.

## **OUR LOGO**

The WorldSkills identity becomes strong by being consistent over time, countries, regions, and events.

A monochrome logotype is easy to recognize and simple to use. With a look and feel to match, this one-colour solution adds a lot of flexibility as it opens up the WorldSkills brand identity for many different uses and creative expressions.

The graphical elements, colour schemes, logotype, typeface and look and feel guidelines all work together to create a brand identity that is recognizable as distinctly WorldSkills, making the brand less dependent on a logotype alone.

A brand identity is more than a logo, the adoption of the LOOK AND FEEL will serve as the key to the broader re-branding.

#### LOGO USAGE AND COLOURS



PRIMARY RECOMMENDATION DARK BACKGROUND, LIGHT LOGO



#### **LOGO RULES**

#### **SIMPLIFIED LOGOS**



To be used when the final output result cannot achieve the detail of the original logo. Examples include embroidered clothing and screen printed materials.

#### **SAFE AREA**

Our logo should never be placed closer to any object than the x-height (height of the lower case letters) in the logo being used. The upper left square of the logo must be kept clear of elements that may detract from the logo itself. It is however, acceptable for part of a cube element to enter the area.

#### **ALTERATIONS**

The logo should not be altered in any way. We do not allow removal of the symbol or adding colours. If a specific logo needs to be produced, all modifications needs to be approved by the Secretariat.

#### **MINIMUM SIZE**

In order to protect our logo's value and ensure readability a minimum size of 15 mm in width is needed.





#### **LOGO MISUSE**

Incorrect use of the logo compromises its integrity and effectiveness. The examples of logo misuse below are not comprehensive; they are only a small sample of possible misuses. To ensure accurate, consistent reproduction of the logo — never alter, add to, or attempt to recreate it. Always use the approved digital artwork available from WorldSkills Australia.



DO NOT ADD A



DO NOT RESIZE ELEMENTS



DO NOT ROTATE ELEMENTS



DO NOT ADD ELEMENTS OR ALLOW ELEMENTS WITHIN THE LOGO SPACE



DO NOT CHANGE ORIENTATION



DO NOT RECREATE OR REPLACE ELEMENTS



DO NOT STRETCH OR CONDENSE



DO NOT -ADD A GLOW



DO NOT USE ON A



DO NOT REARRANGE



DO NOT



DO NOT USE

## **OUR TYPEFACES**

#### Frutiger Light Frutiger Roman **Frutiger Bold**

Where Frutiger is not available or not the suitable option, the font Arial is to be used.

#### **HOW WE USE OUR TYPEFACE**

Our typeface has not changed, but we are on the other hand using it differently than before. In headlines, we are mixing sizes and colours on the words we want to highlight.

The same colour principle as seen on the previous page applies also to typography in context with the chosen background. The complement colour should however be kept to the visual elements in order to keep the typography clear. Below examples are shown with just the typography in focus.

#### **HEADLINES**

To differentiate certain words we use different sizes when writing headlines. This rule is suitable to apply when writing one-liners such as the back of the business card or a billboard. The major capitals are 1.54 times the small capitals, and the smaller capitals are 0.65 the larger capitals.

# A NEW LOOKAT SKILLS A NEW LOOK AT SKILLS A NEW LOOK AT SKILLS

# **ABCDEFGHIJKLMNOPQRSTUV** WXYZ (.,:;?!&@) 0123456789 abcdefghijklmnopqrstuvwxyz

#### **USING OUR FONT IN TEXT**

Body text should consist of either black or grey colours. Highlighting links or specific words is allowed if following the colour guide. We encourage you to mix bright and dark colours in harmony with any background elements.

#### TT MUSSELS TYPEFACE

#### TT MUSSELS BOLD TT MUSSELS BOLD ITALICS

TT MUSSELS is to be used solely by WorldSkills Australia for competition specific collateral.

#### HOW WE USE OUR COMPETITION TYPEFACE

TT MUSSELS will be utilised exclusively in competition specific collateral, including material for the Skills Show, Start Your Journey Campaign and when deemed appropriate by WorldSkills Australia.

The font will be used to enhance collateral and critical information.

# **OUR GRAPHICAL ELEMENTS/LOOK AND FEEL**

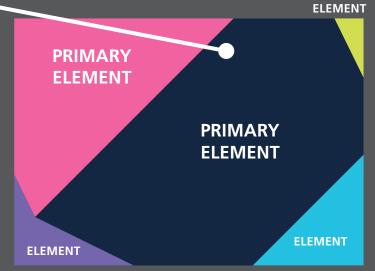


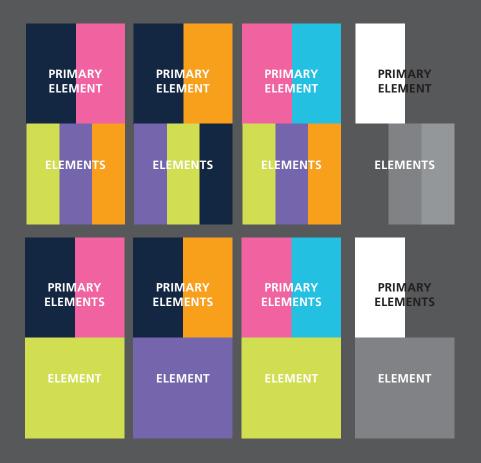
#### **USE OF SEVERAL COLOURS**

Since the colours have been removed from the logo we are instead using the colours to create an exciting visual platform. It's important to use a dark and light version of the main colour and to use different colours to create an exciting mix when using our visual elements. But remember to ensure readability when placing text on a coloured background.

## EXAMPLE OF CUT-OUT FROM THE IDENTITY CUBE

On the right you can see a cut-out from our identity cube. The two larger pieces of the cube are here named "Primary elements". These will serve as your main background in your designs. You are however free to use only one primary element or replace one with an image or visual. The other pieces of the cut-outs are here named "Element". These serve as design triggers and allows you to mix a wide range of colours to make the designs more exciting. For a deeper understanding of where our elements came from, see the section "Identity cube" on the following page.





#### **USE OF LESS COLOURS**

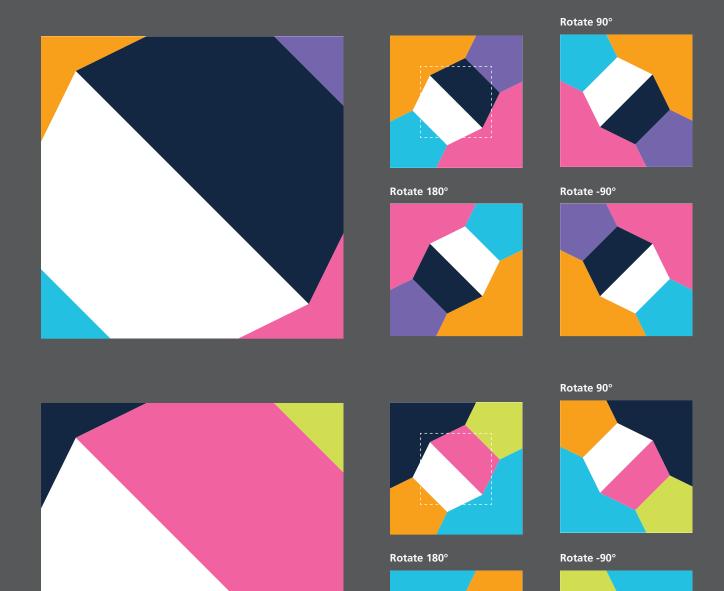
Still with the focus of creating an interesting and exciting visual, we encourage you to use a mix of colours to complement the background colour.

If needed, less elements can be used to create a visual. This however means that the element that stands out should use a colour that complements the design and makes it exciting.

If needed, a two colour combination can be created if the content created is targeted to a more corporate or business type of audience. See examples of our visual combinations on the following page.

Note: These colour combinations are only some of the examples available.

#### **IDENTITY CUBE**



The graphic elements are based on a set of enlarged and oversized building blocks; blocks that symbolize the essence of WorldSkills — a multitude of skills coming together, working together. From this cube we extract our visual elements. For examples on how this is done and which elements we recommend see the following pages.



### PARTNERSHIP GUIDELINES

When partner logos are used on marketing material they must be sized according to their level of partnership and sized equitably with other logos within the same level.

#### **PARTNERSHIP LEVELS**

The levels of partnership for WorldSkills Australia:

**Platimun Partner** 

**Associate Partners of WorldSkills Australia** 

Gold Partners of WorldSkills Australia

Foundation Partners of WorldSkills Australia

Silver Partners of WorldSkills Australia

**Bronze Partners of WorldSkills Australia** 

Supporting Partners of WorldSkills Australia

Collectively they are referred to as "WorldSkills Australia Partners".

The proportion of the sizing across the levels is based on the contribution made by that level.

The percentage is calculated on the area. So, if the Platinum logo target area is 125,000 mm<sup>2</sup>, then the Gold target area is 70% of that which is 87,500 mm<sup>2</sup>

When all logos are displayed together they appear alphabetically within each level.

#### **COMPARATIVE LOGO SIZES**

In order to equitably size different logos the width to height ratio of the bounding box of each logo must be determined.

The bounding box is the smallest possible box drawn with horizontal and vertical outlines around the logo.



3.1: 1





ASSOCIATE, GOLD & FOUNDATION — 70%





**BRONZE** — 35%







### PARTNERSHIP GUIDELINES

#### MINIMUM SIZE

The largest minimum size of a logo will determine the sizes of the logos at all levels. If in any application a logo is calculated at a size that will make it smaller than the minimum size either increase the size of the largest logo to allow the smallest logo to be bigger or revert all logos in that level to be displayed as text.

#### **CLEAR SPACE**

The clear space to be applied between all logos is equal to the largest clear space defined by an individual logo. So if the majority of the logos require a clear space measured as the height of the text in the logo and one logo uses twice the text height then all logos must be spaced by the distance defined by the logo that uses twice the text height. This ensures a consistent spacing across all logos.

#### **COLOURS**

Whenever partner logos are used together they must always be presented in full colour on a white background. If a dark background is used, all partner logos must always be presented in monochrome. When logos are used individually use the preferred presentation according to their guidelines.

#### **CALCULATING COMPARATIVE SIZE**

Define a target area as a basis to calculate all the sizes against. In order to easily calculate the size of each logo to match the target area a simple equation is required

```
width * height = area
width = height * ratio
(height * ratio) * height = area
height2 * ratio = area
height2 = area / ratio
height = √ (area / ratio)
width = height * ratio
```

#### **Example 1**

If the target area is **250** pixels by **250** pixels then the area is **62,500** pixels<sup>2</sup>.

If resizing a logo with a 3:1 ratio then:

```
height = \sqrt{(62,500/3)}
height = \sqrt{20833.34}
height = 144.34 pixels
width = 144.34 * 3
width = 433.01 pixels
area = 144.34 * 433.01 = 62,500 pixels<sup>2</sup>
```

#### Example 2

If the target area is 30 mm by 30 mm then the area is 900 mm<sup>2</sup>.

If resizing a logo with a **5.43:1** ratio then:

```
height = \sqrt{(900 / 5.43)}
height = \sqrt{165.75}
height = 12.87 mm
width = 12.87 * 5.43
width = 69.88 mm
area = 12.87 * 69.88 = 900 mm<sup>2</sup>
```

Note: if a logo is taller than it is wide then the results for width and height are swapped in the above equations.

# **COMPOSITE LOGOS**

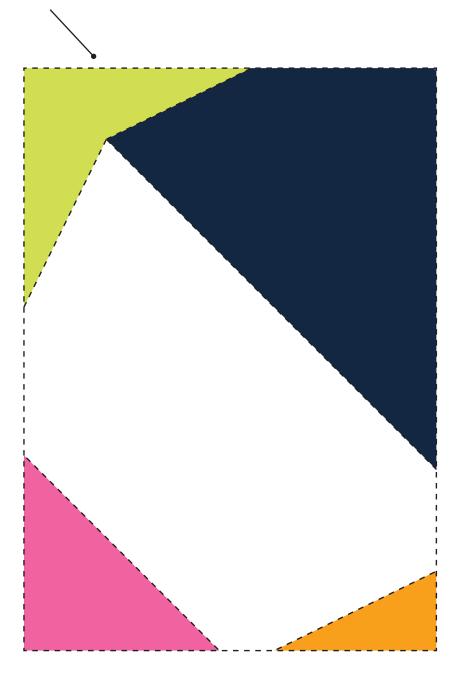
In certain circumstances, a composite logo may be used. This logo requires a line in-between the WorldSkills Australia logo and the partner logo. It must also accommodate the specified clear space required for the WorldSkills Australia logo, or partner logo (whichever is greater).

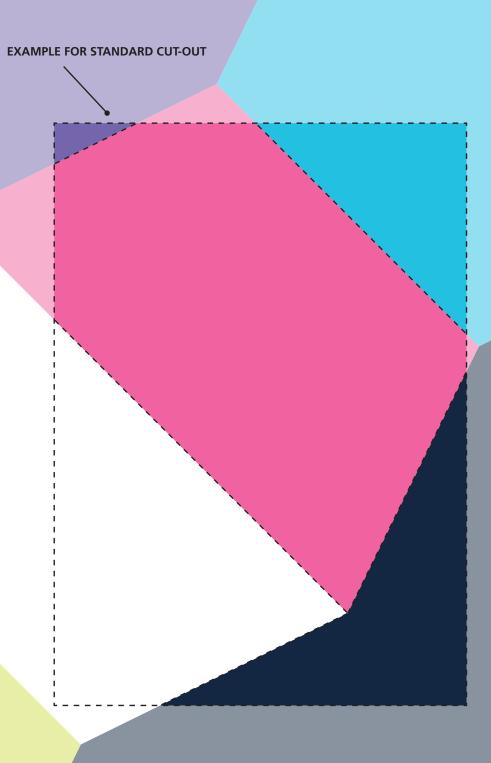


WORLDSKILLS AUSTRALIA MINIMUM CLEAR SPACE



#### **EXAMPLE FOR STANDARD CUT-OUT**

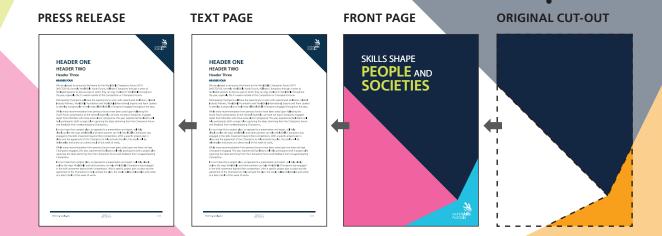




#### **BREAKDOWN OF IDENTITY CUBE**

#### **EXAMPLE FOR WORD TEMPLATES**

Below you can see an example of the cut-out we created for our Word templates. In order to make the templates more suitable for content-heavy Word documents, we decided to only use the elements on the front page of the template as seen in the pictures below. For the press release we chose to reverse and zoom out the cut-out in order to make room for even more content, but also to have the ability to show our elements on every page of the document. The designer has the freedom to choose which elements to include in order make the design as visually compelling and effective as possible.

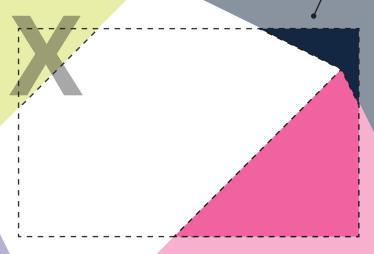


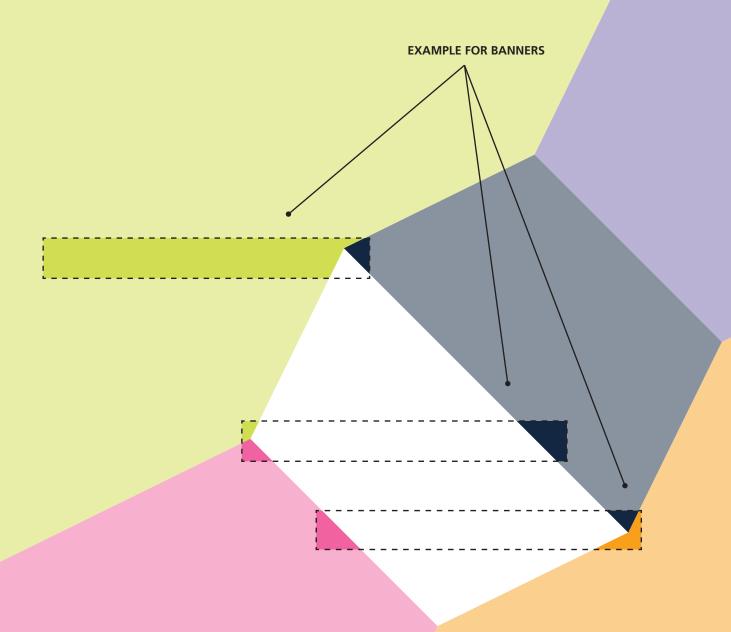
#### **BREAKDOWN OF IDENTITY CUBE**

#### **EXAMPLE FOR BUSINESS CARDS**

Below you can see an example of the cut-out we created for our business cards. The designer has the freedom to choose which elements to include in order make the design as visually compelling as possible.

Notice that we choose to remove the top-left red corner of the cube in order to have room for more information on the card. This option applies to all designs being created.







#### **VISUAL COMBINATIONS AND PATTERNS**

Found below are examples of the cut-outs with our colour principles applied. These are examples of how to use the colours. We do however encourage you to mix the colours using our colour guide in this document.

A vector (EPS) file is available for designers in the Tool kit.



#### **IMAGES**

#### **USING AN IMAGE AS A BACKGROUND**

A photograph is preferably used instead of plain colour background when communicating a certain issue.

Images which contain colours that are similar to the colour elements are preferred.

When adding headlines or texts to an image, use either an extra element that contains the text or an abstract image.

#### **IMAGE RECOMMENDATIONS – HOW TO USE PICTURES**

- Try matching imagery with colour scheme or combinations. Pick up a dominant colour and choose a recommended colour combination that fits.
- Only use images in the WorldSkills supplied promotional photos library. If needed, try cropping the image and making it grayscale if it doesn't match colour scheme.
- Make sure you clearly can see people's eyes and facial expressions. We want to show human intention, emotion, feelings and action. Zoom in or crop if necessary.
- Try to show people, skills and trades in everyday, real-world situations and workplaces, not only at the competition event or preparing for it.
- Less is more.









#### **SPEECH BALLOONS**

The speech balloons can be used to emphasize and highlight specific points in a document or web page. The colour can be determined from the WorldSkills colour scheme as outlined on page 30 and must be at 100% of the colour.

The balloons must be kept in proportion with the corner radius and shape as shown in the examples below. The height of the balloon should be 75% (3/4) of the width.

The weight of the type must be bold. The type size can be altered depending on the amount of information required, but must still be legible and no smaller than 12pt in size.

An adequate amount of space must be applied (at least the width of one lower case x) between the text and the edge of the balloon.

The direction of the speech balloon can be reversed (flipped horizontally) if it is more suitable for the design.

It is preferred that the speech balloon is kept with the talking arrow to the bottom of the balloon, however, it may be flipped vertically (reversed) if it is more suitable for the design — see example below.

This is the minumum type size to be used in a speech balloon to retain the legibility and reproducibility when printed.

When utilising a border around the speech balloon, the stroke must be aligned to the outside to maintain the integrity of the inner balloon proportions.

Speech balloons can assist in breaking up the page and creating a more dynamic design.

They can also be used over the top of photographs to assist with the legibility of information.

Example of a vertically flipped balloon

Making a strong impact to highlight a point.



#### **BUSINESS CARD TEMPLATES**

#### GENERAL INFORMATION FOR PRODUCING PRINT MATERIAL

In order for our printed material to look and feel similar, we need to print everything with a couple things in mind. Firstly, we should only use the PMS-colour and CMYK-colour systems found in the colour-section of this document. Secondly, we need to print our material on coated paper to ensure the correct tone of colour.

Any combination with regards to the colour guide in this document can be used. In the example below we use 4 colours for the multi colour version. However, if needed only 2 colours can be used for the background and elements. Actually a variety is encouraged.

#### **MULTI COLOUR VERSION BACK**

#### NAME LASTNAME TITLE

**E-MAIL** name.lastname@domain.com

WEB www.worldskills PHONE 0046 555 1234 MOBILE 0046 555 1234 SKYPE username



#### **GREYSCALE VERSION BACK**



#### TWO PMS VERSION BACK



#### TAGLINES FOR BUSINESS CARDS

DISCOVER THE **POWER** OF **SKILLS**THE GLOBAL **HUB** FOR **SKILLS EXCELLENCE SKILLS** SHAPE **PEOPLE** AND **SOCIETIES SKILLS** BRING **PURPOSE** TO **PEOPLE SKILLS** KEEP THE **WORLD WORKING** 

#### **MULTI COLOUR VERSION FRONT**



#### **GREYSCALE VERSION FRONT**



#### TWO PMS VERSION FRONT



#### **ABOUT WORD TEMPLATES**

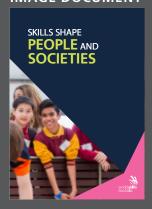
These are a couple of examples on how a Word template should look and examples of colour combinations. Note: These images are examples and are not illustrative of the actual template file design.

#### **COLOUR DOCUMENT**



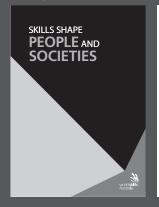


#### **IMAGE DOCUMENT**





#### **BLACK AND WHITE DOCUMENT**





#### PRESS RELEASE AND LETTER





#### **POWERPOINT TEMPLATES**

#### GENERAL INFORMATION FOR USING AND ALTERING THE POWERPOINT TEMPLATE

Depending on for what purpose we use PowerPoint presentations or handouts — we can alter and use different styles within the template. The identity elements are created within PowerPoint itself, so the user can change colour to suit their theme of the presentation.

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#### **IMAGE OR VISUAL**



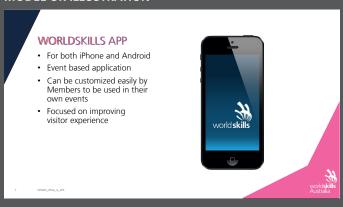
#### **MAIN SLIDE**



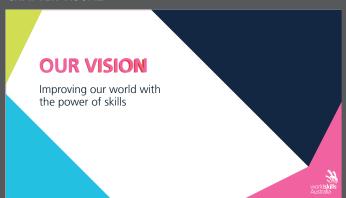
#### **CHAPTER IMAGE**



#### **MODEL OR ILLUSTRATION**



#### **CHAPTER VISUAL**



#### **TOTE BAG**



#### **POLO SHIRT OPTIONS**



#### **BEACH TOWEL**



